

MISSISSIPPI DEPARTMENT OF NATURAL RESOURCES

Bureau of Land and Water Resources

P.O. Box 10631

Jackson, Mississippi 39209

WATER WELL DRILLERS LOG

COUNTY WELL LOCATED PEARL RIVER	
WELL NUMBER W 2137	CODED
DATE WELL COMPLETED 10-16-91	

PERMIT NUMBER D-477
NAME OF DRILLING FIRM PENTON WELL SERV.
Nicholson, MS.

NAME & MAILING ADDRESS OF LANDOWNER James T. Craft	
1130 Haven Rd.	
PICAYUNE, MS. 39466	
WELL LOCATION: SEC	TOWNSHIP RANGE
24	6 S 17 W
DISTANCE	DIRECTION
1 Miles	E
NEAREST TOWN PICAYUNE	
OTHER LANDMARK	
WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc. Home	

PUMP DATA		
PUMP TYPE (Circle One): Submersible, Turbine, Jet Flowing Well, Other (Describe) _____		
POWER TYPE (Circle One): Electric , Tractor, Diesel, Gasoline, Butane, Other (Describe) _____ H/P _____		
Pump Capacity (GPM)	No. of Stages	Setting Depth
		FT.
PUMP TEST		
Well yielded _____ GPM with		
a drawdown of _____ ft.		
after _____ hours of pumping		

WELL DATA		
Well Depth 340'	Casing Diameter (In.) 2"	Casing Length (Ft.) 330'
Type of Casing PVC	Hole Depth 340'	Depth to Static Water Level 19'
TYPE OF COMPLETION: (Circle One or More): Gravel Packed, Underreamed, Telescoped, Natural Development , Open Hole, Other		
Top of Lap Pipe or Reduction in Casing		
FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE		

LOG DATA	
TYPE OF LOG RUN (Circle One): No Log Run , Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe) _____	
Name of Organization Running Log	

SCREEN DATA		
Diameter - Inches 2"	Length - Feet 10	Slot Size - Inches 8'
Screen Type PVC	Depth to Bottom - Feet 330-340	

GEOLOGIC DATA (Office Use Only)			
Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test
Driller's Remarks			

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO
CLAY	0	10
SAND	10	55
CLAY	55	190
SILT	190	230
CLAY	230	300
SAND	300	340

FORMATIONS (Continued)	FROM	TO
RECEIVED		
OCT 29 1991		
Dept. of Environmental Quality		
Bureau of Land & Water Resources		
IF MORE SPACE IS NEEDED, USE BACK		

